1. **Web site:**
$$\text{http://odur.let.rug.nl/}^\sim\text{birot/tm}$$

   (a) Requirements, info about the course (read it!)

   (b) "reader" (= Dutch syllabus): a concise "Unix manual book" specific to the course

   (c) weekly assignments, final assignment

   (d) all feed back is welcome!!! (in general, too)

2. **Account on Hagen**: Mr. Da Costa (kammer 348)

3. **Practicum**: in the Unix lab, Friday 11.15 - 13.00

   (a) not compulsory, but useful (you can get help)

   (b) assignments: to be handed in before next practicum

   (c) if handed in late: -3 points; more than one week delay: -6 points; more than two weeks of delay: not accepted.

4. **Requirements**

   (a) Weekly assignments: 5×10 points

   (b) One of the six assignments can be skipped; if all six handed in, the best five count.

   (c) Final assignment + second part of the exam: 25 points

   (d) Final test (first part of the exam): 25 points

   (e) In total: 100 points. Final grade: points divided by 10. (6 = minimum 5.51)

5. **Aims of the course**

   (a) Introduction to Linux / Unix (on a user-level; not exhaustive): the goal is that the student be able to learn more on his / her own, by using manuals.

   (b) To understand the "Unix philosophy" and the "Unix Lego game", by learning different commands and different tricks to solve problems.

   (c) "Alfa-Informatica": how to manipulate texts on a computer? (cf. usefulness of the tricks to be learned)

   (d) Some basic concepts of computational linguistics (n-grams, type-token ratio, etc.)